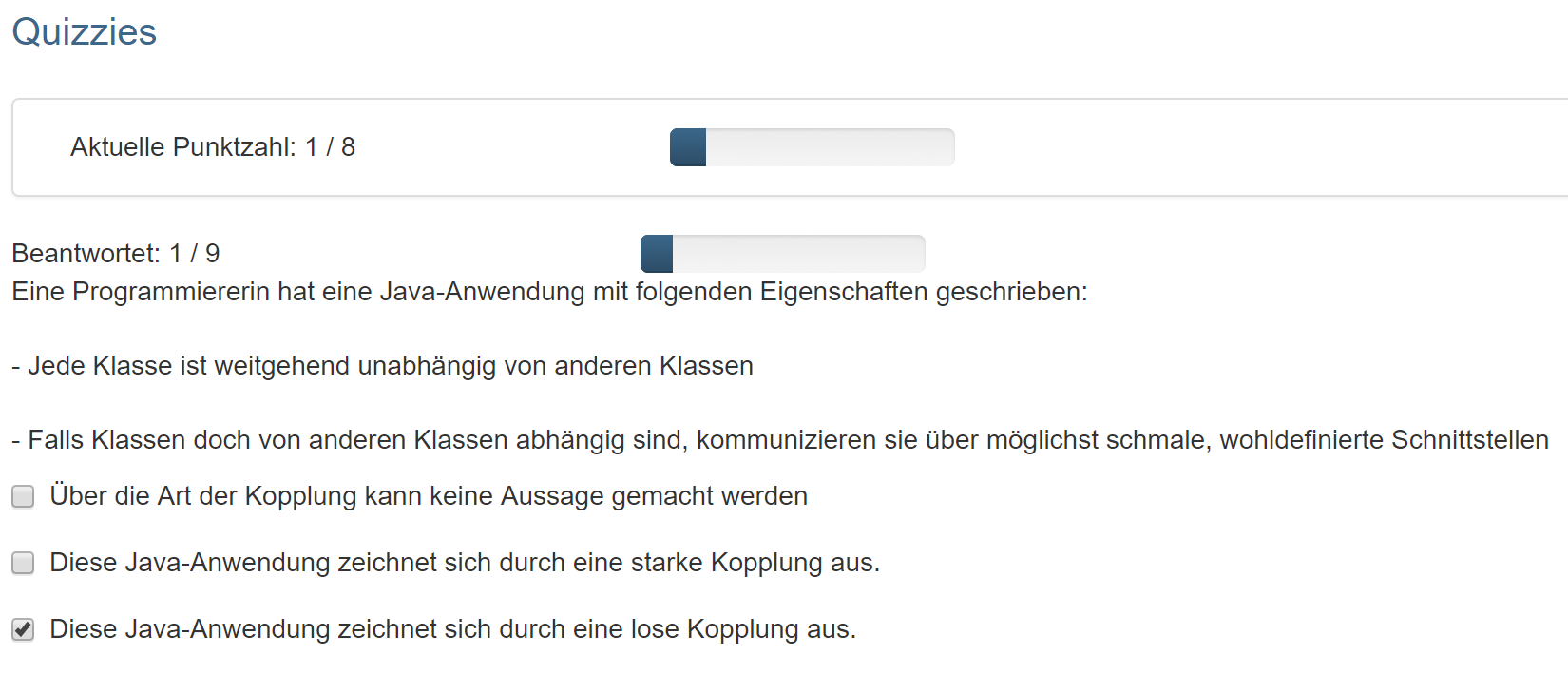


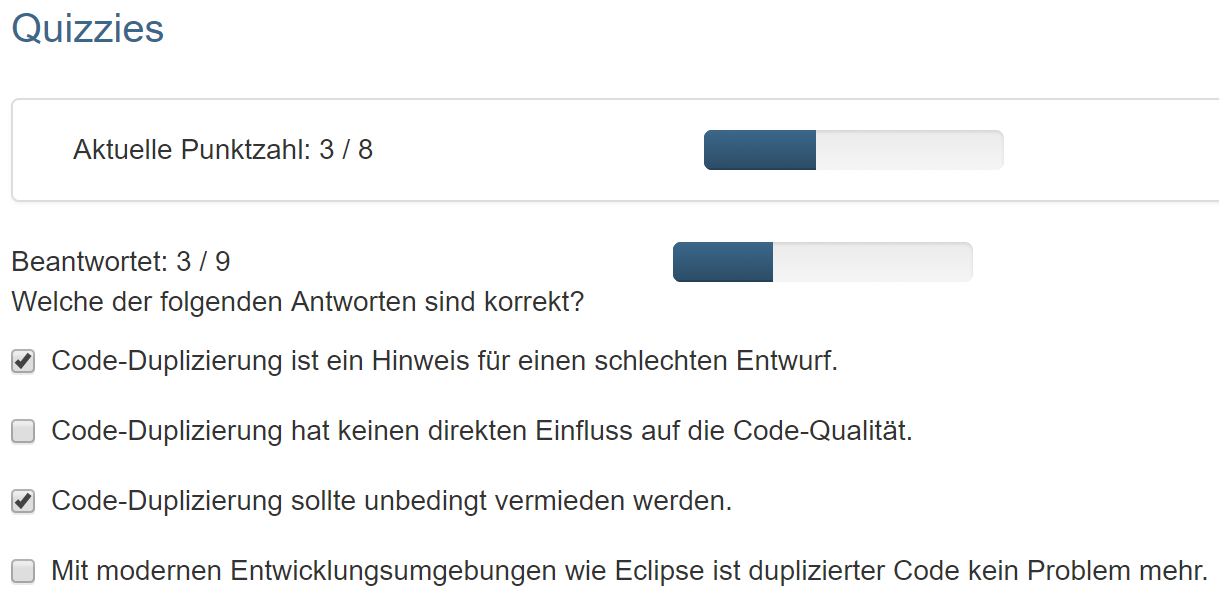
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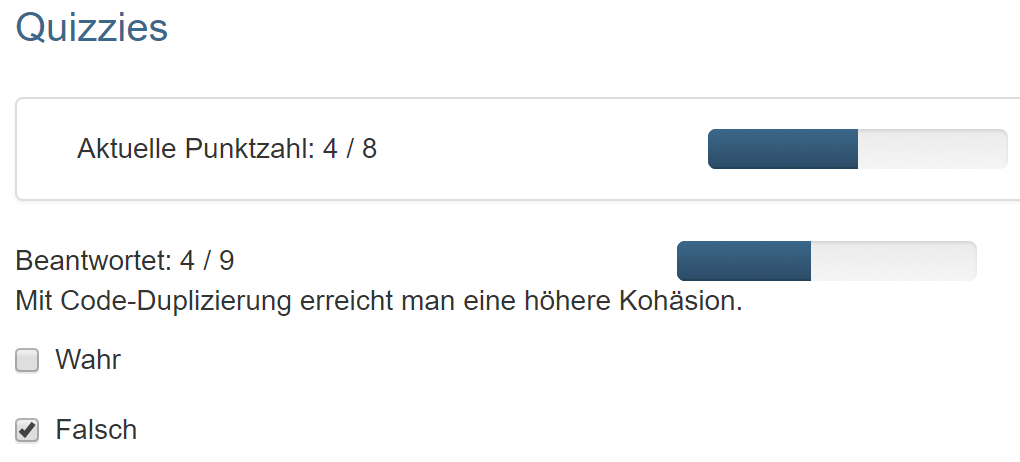
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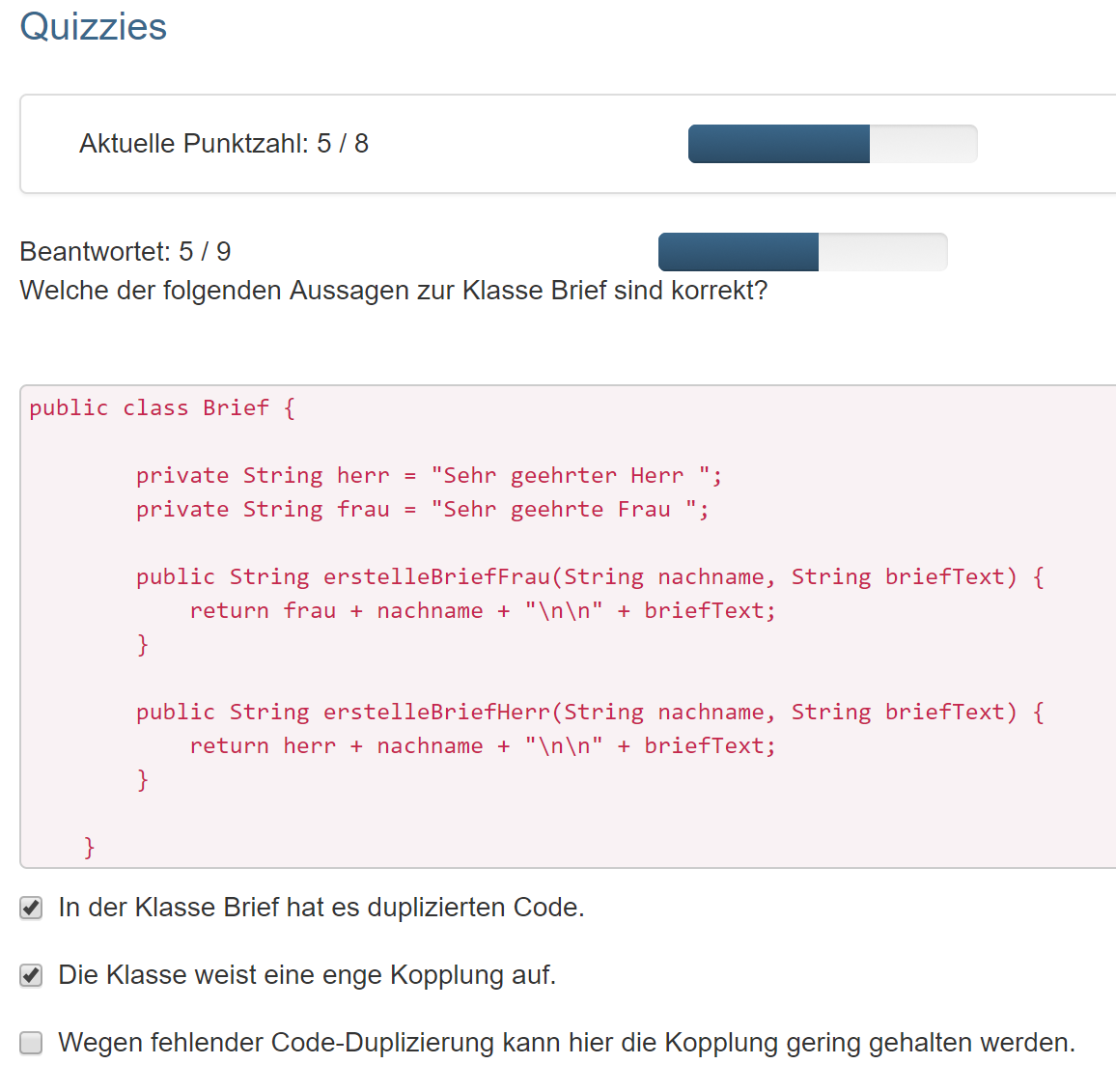
* 1 Punkt



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* 1 Punkt



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* 1 Punkt



* 1 Punkt